

MAINTAINING A SAFE ENVIRONMENT

Performance Standard 19C.E

Move safely in a space while participating in a physical activity accordingly:

- *Knowledge:* Maintain a safe environment while participating in a tag game, dodging/fleeing game and a physical activity.
- *Performance:* Demonstrate safety procedures and rules when participating in a tag game, dodging/fleeing game and a physical activity.

Procedures

1. *In order to demonstrate knowledge of rules, safety and strategies during physical activity (19C)*, students should experience sufficient learning opportunities to develop the following:
 - Apply rules for activity necessary to maintain a safe environment.
 - Demonstrate safety procedures/rules when participating in group physical activity.
2. Explain and describe how to maintain a safe environment while participating in physical activities.
3. Assess each activity at the end of a unit of instruction rather than at the end of the year.
4. Use a video camera to record student performances if you want to monitor continuous improvement.
5. Assess student while participating in each of the following: 1) a tag game; 2) a dodging/ fleeing activity; 3) a physical activity.
6. Evaluate each student's performance using the "Maintaining a Safe Environment" Rubric as follows:
 - *Knowledge:* The knowledge dimension was demonstrated in the performance.
 - *Performance:* Performed all three activities safely and correctly.

Note: Score the student's performance using the specific criterion if the criterion is observed during the performance.

Examples of Student Work

- [Meets](#)
- [Exceeds](#)

Time Requirements

- One class period

Resources

- Gymnasium or open space
- Video camera and videotape
- Various equipment as needed for specific activities
- Maintaining A Safe Environment Checklist

MAINTAINING A SAFE ENVIRONMENT

NAME _____ DATE _____

- Exceeds = 11 - 12 total points
- Meets = 9 - 10 total points
- Approaches = 6 - 8 total points
- Begins = 1 - 5 total points

Knowledge/Performance

While participating in a tag game,

1. _____ Student tags opponent without pushing or pulling
2. _____ Student tags while maintain balance
3. _____ Student tags opponent on appropriate body part
4. _____ Student tags opponent without causing injury

While participating in a dodging/fleeing game,

1. _____ Student is able to stop without colliding with another student or object
2. _____ Student is able to slow to a stop without using another student as object for assistance
3. _____ Student is able to move in general space without colliding

While participating in physical activity,

1. _____ Student uses all equipment as it was intended
2. _____ Student is able to stop in self-space
3. _____ Student is able to move in general space without colliding
4. _____ Student follow the directions of the activity
5. _____ Student applies the rules of the activity

_____ Total Score