

“HELLO” GAME

Performance Standard Mu26B.A (music)

Sing the second phrase of the “Hello” song in response to the first phrase sung by the teacher accordingly:

- *Knowledge:* Demonstrate an understanding of the meaning of rhythms, tempos, and beats in singing a song.
- *Process:* Sing all rhythms accurately, exactly in tempo and with a confident, steady beat.

Procedures

1. *In order to apply skills and knowledge necessary to create and perform in one or more of the arts (26B),* students should experience sufficient learning opportunities to develop the following:
 - Sing songs of various cultures in rhythm and tempo, maintaining a steady beat.

Note: Make a practice tape. Have the class discuss the fact that different countries say “hello” in different ways and learn the “Hello” song as a group. Sing the first phrase of the “Hello” song using one language and the students answering in the same language. Ask several students to respond individually to the first phrase sung. Change languages for different students. Record the song as individuals respond. When the class listens to the recording, commend the students who responded in rhythm and maintained the tempo and rhythm throughout their response.

2. Have students review and discuss the assessment task and how the rubric will be used to evaluate their work.
3. Sing the first phrase of the “Hello” song. Ask each student to sing the second phrase, singing “hello” one of the languages. You might want to use a tape recorder. If so, make sure the student identifies himself/herself before you sing and each student responds.
4. Evaluate each student’s work using the “Hello Game Rubric” as follows:
 - *Knowledge:* Understanding of the meaning of rhythms, tempos, and beats was demonstrated in the singing.
 - *Process:* Sang all rhythms accurately, exactly in tempo and with a confident, steady beat.

Examples of Student Work not available

Resources

- “Hello” song resource sheet
- Audio tape and tape recorder
- Hello Game Rubric

Time Requirements

- Two class periods

NAME _____ DATE _____

“HELLO” GAME

- Exceeds = 11 - 12 total points
- Meets = 9 - 10 total points
- Approaches = 6 - 8 total points
- Begins = 1 - 5 total points

| KNOWLEDGE/PROCESS – Rhythmic Accuracy | | | |
|--|---|---------------------------------|--|
| 4 | • Sings with a confident steady beat | • Sings all rhythms accurately | • Enters exactly on time |
| 3 | • Sings with a steady beat | • Sings most rhythms accurately | • Enters with slight hesitation or slightly late |
| 2 | • Sings with beat speeding up or slowing down | • Sings some rhythms accurately | • Enters with hesitation or late |
| 1 | • Sings with no identifiable beat | • Sings few rhythms accurately | • Requires prompting before entering |
| 0 | • Missing and/or incorrect | • Missing and/or incorrect | • Missing and/or incorrect |
| Score | | | |

“HELLO” GAME

Hello Song

Anonymous

(Teacher:) Hel- lo, Hel- lo! Hel-
lo to you. (Student:) Hel- lo, Hel-
lo! I'm fine. How are
you?

Substitute the following words for “Hello”

- Spanish: Hola
- French: Bonjour
- Italian: Ciao